

9-Ball Best of the Rest Handout

1. Winners will advance to the 9-Ball World Qualifier June 4th - June 8th
2. This is a single elimination format.
3. Only the top 2 teams from this event will advance to the World Qualifier.
 - a. Teams will need to win all 3 rounds.
4. 2-3's still are allowed 2 timeouts per game.
5. When your match is complete it is to be turned into the league office member.
6. Ineligible players **may not** participate in any fashion. (ex. Playing, coaching, put-ups, etc.)
7. Time guidelines:
 - 20 seconds for an average shot
 - 45 seconds for a difficult shot
 - Time Outs: 1 minute
 - Declaring Players: 1 minute
8. Keep your own score. There is no need to confirm innings or defense with the opposing team. **However, points must be confirmed after each rack and at the end of every individual match.**
9. Defensive shots are a priority. Please mark a "0" in the column if no defense shots were played.
10. No coaching from the sidelines. Keep your player away from your team unless a timeout has been called or you are in between racks.
11. If anyone on the team calls a timeout, it **must** be taken. If the player calls/asks for a timeout, it may be refused. If your team does not have a timeout, it is a sportsmanship violation. If it is done again in the same match, it can be determined by the tournament director a ball in hand foul/loss of game. Persistent violations may result in a loss of the overall match.
12. If a referee is called to watch a hit, the player at the table **must** stop and wait on the referee before shooting. Failure to do so will be ball in hand.
13. Sudden Death: This format is implemented 3 hours into a 9-Ball match. The rack **must be struck** in the fifth individual match by the 3-hour mark, or all individual matches will be played by sudden death.
 - In Sudden Death 9-Ball **everything** is double. This includes points, deadballs, innings & defensive shots.
 - Each object ball pocketed will count as two points and the 9-ball will count as four points.

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